

Monads and all that...

III – Applicative Functors

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Recall our expression parser...

```
expr = do a <- term
        exactly '+'
        b <- term
        return (a+b)
    `mplus`
    term
```

```
term = do a <- factor
        exactly '*'
        b <- factor
        return (a*b)
    `mplus`
    factor
```

```
factor = number
        `mplus`
        do exactly '('
            a <- expr
            exactly ')'
        return a
```

```
exactly t =
    satisfy (==t)
```

Wouldn't it be nice to
use `liftM3` here?

`liftM3 (\a _ b -> a*b) ?`

`liftM3x_x (*) ?`

An Applicative Interface

- Let's *build* `liftM3` from simpler parts!

```
(<*>) :: Monad m => m (a -> b) -> m a -> m b  
f <*> x = liftM2 ($) f x
```

- Then...

```
liftM  f  x      = return f <*> x  
liftM2 f  x  y   = return f <*> x <*> y  
liftM3 f  x  y  z = return f <*> x <*> y <*> z
```

...

left associative,
like application

Ignoring Values

- Variations on $\langle * \rangle$ that ignore one argument

```
(<*) :: Monad m => m a -> m b -> m a  
a <* b = return const <*> a <*> b
```

```
(*>) :: Monad m => m a -> m b -> m b  
a *> b = return (const id) <*> a <*> b
```

- All the *effects* happen left to right, but some *values* are discarded

Revisiting our expression parser...

```
expr =  
    return (+) <*> term <*> exactly '+' <*> term  
    `mplus` term  
  
term =  
    return (*) <*> factor <*> exactly '*' <*> factor  
    `mplus` factor  
  
factor =  
    number  
    `mplus` exactly '(' > expr <*> exactly ')'  
  
exactly t = satisfy (==t)
```

More concise

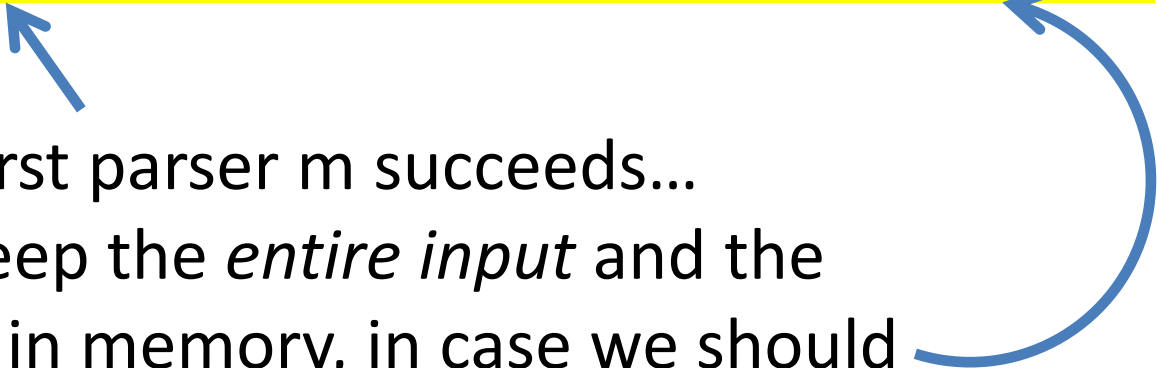
More "applicative" in feel

Another Problem

- Backtracking is inefficient!

```
instance MonadPlus m =>
    MonadPlus (StateT s m) where
  m `mplus` m' =
    StateT (\s ->
      runStateT m s `mplus` runStateT m' s)
```

Even if the first parser *m* succeeds...
...we must keep the *entire input* and the
other parser in memory, in case we should
ever need to backtrack



A Solution?

- Compute *static information* about each parser, and use to optimise
 - Possible *starter symbols*
 - Can it match the empty string?
- In $m \text{ `plus` } m'$, if m'
 1. Cannot match the empty string
 2. Cannot match the next symbol
 - Then it can safely be discarded

Attaching Static Information

- Let parsers be a *pair*, of
 - Static information
 - A dynamic parsing function (as before)
- But what about $(\gg=)$?
 - $m \gg= f$ matches "" \Leftrightarrow
 - m matches "" and f ? matches ""
 - $\text{starters}(m \gg= f) = \text{starters } m ++ \text{starters } (f ?)$
if m matches ""

We can't know ? until we see the (dynamic) input!

Hmm...

- ($\gg=$) is an obstacle to computing static info
- But ($\langle * \rangle$) makes ($\gg=$) less necessary... can we do without ($\gg=$) sometimes?

```
expr =  
  return (+)  $\langle * \rangle$  term  $\langle * \rangle$  exactly '+'  $\langle * \rangle$  term  
  `mplus` term
```

- Computing static info for $\mathbf{f} \langle * \rangle \mathbf{m}$ is unproblematic 😊

Applicative Functors

- An alternative interface...

```
class Functor f => Applicative f where
  pure    :: a -> f a
  (<*>)  :: f (a->b) -> f a -> f b
```

- Every Monad is Applicative

```
newtype WrappedMonad m a = Wrap {unWrap :: m a}

instance Monad m => Applicative (WrappedMonad m)
where
  pure a                = Wrap (return a)
  Wrap f <*> Wrap x    = Wrap (liftM2 ($) f x)
```

Not every Applicative is a Monad!

- Can a parser match the empty string?

```
newtype Empty a = Empty Bool

instance Applicative Empty where
  pure _ = Empty True
  Empty f <*> Empty x = Empty (f && x)
```

- A “parser” that can’t parse—just tell us if it matches
””!
- A generally useful kind of non-monadic
Applicative: collect information using a monoid

But every Applicative is a Functor

- We can always define **fmap** like this...

```
fmap :: (a -> b) -> f a -> f b
fmap f a = pure f <*> a
```

- (We can't write a *general* instance, because the type-checker would use it too often, but for any *specific* **f** the definition works)

```
instance Applicative f => Functor f
where
  fmap f a = pure f <*> a
```

Applicative vs Monad

- Consider a *conditional* function

```
cond :: m Bool -> m a -> m a
```

Effects depend on
value of *m*

- Monadic:

```
cond m f g = do bool <- m
              if bool then f else g
```

- Applicative:

```
cond m f g =
  pure (\b t e->if b then t else e)
    <*> m <*> f <*> g
```

All effects happen
anyway

OK for parsing CFGs!

Applicatives are more composable!

- We can *pair* any two Applicatives:

```
data Prod f g a = Prod (f a) (g a)

instance (Applicative f, Applicative g) =>
         Applicative (Prod f g) where
  pure x = Prod (pure x) (pure x)
  Prod f g <*> ~ (Prod x y) =
    Prod (f <*> x) (g <*> y)
```

Applicatives are more composable!

- We can *compose* Applicatives:

```
newtype Compose f g a = Comp (f (g a))

instance (Applicative f, Applicative g) =>
    Applicative (Compose f g) where
    pure x = Comp (pure (pure x))
    Comp f <*> Comp x = Comp (pure (<*>) <*> f <*> x)
```

- Even monads which *don't* compose can be wrapped and composed as Applicatives!

Making Choices

- We need an analogue of **MonadPlus**

```
class Applicative f => Alternative f where
  empty :: f a
  (<|>) :: f a -> f a -> f a
```

- Of course, wrapping a MonadPlus gives an Alternative

```
instance MonadPlus m =>
  Alternative (WrappedMonad m) where
  empty = Wrap mzero
  Wrap a <|> Wrap b = Wrap (a `mplus` b)
```


Making Empty an Alternative

- Can we define an Alternative instance for Empty?

– When does a choice between two alternatives match?

Matches no strings, so definitely not the empty string

```
instance Alternative Empty where
  empty = Empty False
  Empty f <|> Empty g = Empty (f || g)
```

Compare <*>, which used &&

Some and Many revisited 😊

- Now we can define **some** and **many** for *any* Alternative functor!

```
some f = s where  
  s = (:) <$> f <*> (s <|> pure[])
```

- Even generic *optional* values!

```
optional f = Just <$> f  
           <|> pure Nothing
```

watch that
laziness!

Where are we now?

- Wrapping our Parser monad gives us an Alternative functor
 - With pure, <*>, empty, <|>, <*, *>, some, many...
 - Almost everything we need to write parsers!

```
newtype Monadic a =  
    Monadic (WrappedMonad (StateT String Maybe) a)  
    deriving (Functor, Applicative, Alternative)
```

- We just need to add **exactly**

The Parser Class

- Because we want *multiple* representations of parsers, define a class

```
class Alternative p => Parser p where
  exactly :: Char -> p Char
```

- Monadic implementation:

```
instance Parser Monadic where
  exactly t = Monadic (WrapMonad (do
    ts <- get
    case ts of
      [] -> mzero
      t':ts' -> do
        guard (t==t')
        put ts'
        return t))
```

Our Example, Applicatively

```
number, expr, term, factor ::  
  Parser p => p Integer
```

defined using
exactly and <|>

```
number = read <$> some (anyof ['0'..'9'])
```

```
expr = (+) <$> term <* exactly '+' <*> term  
      <|> term
```

```
term = (*) <$> factor <* exactly '*' <*> factor  
      <|> factor
```

```
factor = number  
        <|> exactly '(' *> expr <* exactly ')'
```

```
*Parser> runMonadic expr "1+2*3"  
Just (7, "")
```

Empty Parser

- Can **exactly** `t` match the empty string?

```
instance Parser Empty where  
  exactly _ = Empty False
```

Examples

```
*Parser> runEmpty expr
```

```
False
```

```
*Parser> runEmpty (many expr)
```

```
True
```

We can *execute* and *analyse* the same code

What tokens can a parse start with?

```
newtype Starts a = Starts [Char]
```

```
instance Functor Starts where  
  fmap f x = pure f <*> x
```

```
instance Applicative Starts where  
  pure x = Starts []
```

```
instance Alternative Starts where  
  empty = Starts []  
  Starts ts <|> Starts ts' = Starts (nub (ts++ts'))
```

```
instance Parser Starts where  
  exactly t = Starts [t]
```

Of course this doesn't work...

```
*Parser> runStarts (exactly 'x' <|> exactly 'y')  
"xy"
```

```
*Parser> runStarts (some (exactly 'x'))  
"*** Exception: No instance nor default method for  
class operation Control.Applicative.<*>"
```

- As soon as we use something needing `<*>`, we crash

Let's compute Empty and Starts together

- Just form their *product*

```
newtype Static a = Static (Prod Starts Empty a)
  deriving (Functor, Applicative, Alternative, Parser)
```

- We'll need to make **Prod** a **Parser**

```
instance (Parser f, Parser g) => Parser (Prod f g)
  where
    exactly t = Prod (exactly t) (exactly t)
```

- Of course, it still doesn't work!

```
*Parser> runStatic (exactly 'x' <|> exactly 'y')
("xy", False)
```

```
*Parser> runStatic (some (exactly 'x'))
("*** Exception: No instance nor default method for
class operation Control.Applicative.<*>
```

Replace <*> just for Static!

- Derive everything except **Applicative**

```
newtype Static a = Static (Prod Starts Empty a)
  deriving (Functor, Alternative, Parser)
```

```
instance Applicative Static where
  pure x = Static (pure x)
```

```
Static (Prod (Starts ts) (Empty e)) <*>
  ~ (Static (Prod (Starts ts') (Empty e')))
  = Static (Prod (Starts (ts++if e then ts' else []))
             (Empty e<*>Empty e'))
```

Now it works!

- **Examples:**

```
*Parser> runStatic (some (exactly ' ') *> exactly 'x')  
(" ",False)
```

```
*Parser> runStatic (many (exactly ' ') *> exactly 'x')  
(" x",False)
```

```
*Parser> runStatic expr  
("0123456789(",False)
```

(Truth in Advertising)

- It should work, but it doesn't
- I have to explicitly declare the Alternative instance too, and work around a bug in ghc's strictness analyser (?)

Optimizing <|>

- Choice is inefficient in backtracking parsers
- Let's *pair* the Static and Monadic parsers

```
newtype OptParser a = Opt (Prod Static Monadic a)  
  deriving (Functor, Applicative, Parser)
```

- Define an Alternative instance that optimizes <|> based on the starter tokens and the next character
- Could not be done with monads

What else can we do?

- Let's try Applicative randomness!

```
newtype Random a = Random (WrappedMonad RandomM a)
  deriving (Functor, Applicative, Choice)
```

- We need a class for choose

```
class Applicative f => Choice f where
  choose :: Int -> Int -> f Int
```

```
instance Choice (WrappedMonad RandomM) where
  choose m n | m <= n =
    WrapMonad (do x <- generate
                  return (m + (x `mod` (n-m+1))))
```

Random Alternatives

- We make the choice *in the monad* to avoid generating both alternatives always

```
instance Alternative Random where
  Random (WrapMonad m) <|> Random (WrapMonad m') =
    Random (WrapMonad (do
      x <- generate
      if even x then m else m'))
```

BUT

- No sensible definition of empty

Bounded lists

- Bounded lists are easy to define with `<|>`:

```
blist 0 g          = pure []
blist n g | n > 0 =
  shorter <|>
  (:) <$> g <*> shorter
  where shorter = blist (n-1) g
```

```
*Random> runRandom (blist 30 (choose 1 10 <|> pure 33))
[33,5,33,5,33,33,9,4,33,7,3,33,1,10]
```

- But do we really want 33 so often?

Cardinality

- How many possibilities are we choosing from?

```
newtype Card a = Card {runCard :: Integer}
```

```
instance Applicative Card where  
  pure _ = Card 1  
  Card m <*> Card n = Card (m*n)
```

```
instance Alternative Card where  
  empty = Card 0  
  Card m <|> Card n = Card (m+n)
```

```
instance Choice Card where  
  choose m n = Card (fromIntegral $ n-m+1)
```

Use Cardinality to Guide Choice

- Compose Card and Random into a product

```
newtype Uniform a =  
    Uniform (Prod Card (WrappedMonad RandomM) a)  
    deriving (Functor, Applicative, Choice)
```

```
instance (Choice f, Choice g) =>  
    Choice (Prod f g) where  
    choose m n = Prod (choose m n) (choose m n)
```

- Define Alternative Uniform to use cardinalities as weights!

```
empty = Uniform (Prod empty undefined)
```

That's Better!

- Here's the old test

```
*Random> runRandom (blist 30 (choose 1 10 <|> pure 33))  
[33,5,33,5,33,33,9,4,33,7,3,33,1,10]
```

– Lots of 33s!

- Here's the new one

```
*Random> runUniform (blist 30 (choose 1 10 <|> pure 33))  
[5,33,2,6,7,3,3,7,10,7,1,10,4,10,9,4,3,6,4,6,10,3,33,5,3,  
33,9,1,4]
```

What else can we do?

- ZipLists!

– $[f, g, h] \langle * \rangle [x, y, z] \rightarrow [f\ x, g\ y, h\ z]$

- Think of a *sequence of steps*
- Lists are already Applicative (all combinations), so we need a new type

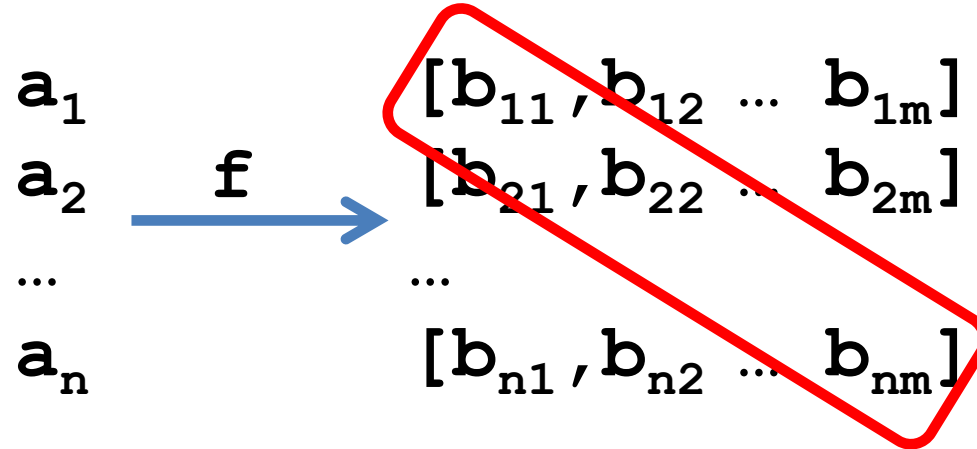
Applicative ZipLists

```
instance Applicative ZipList where
  pure x = ZipList (repeat x)
  ZipList fs <*> ZipList xs =
    ZipList (zipWith ($) fs xs)
```

- It makes sense that pure repeats x infinitely...
it's available at every step

A ZipList Monad?

- Consider $[a_1, a_2 \dots a_n] \gg= f$



- The 3rd monad law fails
 - (if f returns lists of different lengths)
 - Would also be very inefficient

Functional Reactive Programming

- Describes changing behaviours over time
 - Behaviour a Time $\rightarrow a$
- Naturally applicative!
 - Behaviour $(a \rightarrow b) \rightarrow$ Behaviour $a \rightarrow$ Behaviour b

- Inefficient as a monad!

- Behaviour $a \rightarrow (a \rightarrow$ Behaviour $b) \rightarrow$ Behaviour b

Terrible for GC!

Construct a Behaviour b from a at each Time, then sample it at one point!

Html (nano-)Formlets

- Example:

Name:

Age:

Gender:

Names must be unique

- Generated by:

```
Name: <input type="text" name="name"> <br>
Age: <input type="text" name="age"> <br>
Gender: <input type="text" name="gender">
```

- Data returns to the application as

```
[ ("name", "John Hughes"),
  ("age", "54"),
  ("gender", "male") ]
```

Names must match

Using Formlets

```
data Person = Person String Integer Gender
  deriving Show
data Gender = Male | Female
  deriving (Read, Show)
```

```
person =
  Person
    <$ html "Name: "
    <*> input
    <*> html "<br>\nAge: "
    <*> (read <$> input)
    <*> html "<br>\nGender: "
    <*> (read <$> input)
```

Generate HTML

Accept and
process input

The features we need

- Generation of unique names
- Collection of generated HTML
- Evaluation of results given field values

in this order!

```
newtype Formlet a =  
  Formlet (Compose NameGen (Compose Html Eval) a)  
  deriving (Functor, Applicative)
```

NameGen (Html (Eval a))



Staged effects

Name Generation

- We use a state monad to carry a counter

```
newtype NameGen a =  
    NameGen (WrappedMonad (State Integer) a)  
    deriving (Functor, Applicative)
```

- Generate a name by incrementing it

```
nextName :: NameGen String  
nextName = NameGen (WrapMonad (do  
    n <- get  
    put (n+1)  
    return ("input_" ++ show n)))
```

Collecting Html

pairing with
a monoid
gives an
Applicative

- Collect a string of HTML as the effect

```
newtype Html a = Html (String, a)
  deriving (Functor, Applicative)
```

- Basic operation generates some text

```
text :: String -> Html ()
text s = Html (s, ())
```

- Generating a named input field

```
inputField name =
  text $ "<input type=\"text\" name=\"" ++ name ++ "\">"
```

Evaluation of fields

adding an
argument
gives an
Applicative

- Pass in list of fields implicitly

```
newtype Eval a = Eval ([ (String, String) ] -> a)  
deriving (Functor, Applicative)
```

- An operation to look up the value of a named field

```
field :: String -> Eval String  
field name = Eval (fromJust . lookup name)
```

Formlets: Generating HTML

```
newtype Formlet a =  
  Formlet (Compose NameGen (Compose Html Eval) a)  
  deriving (Functor, Applicative)
```

```
html :: String -> Formlet ()  
html s = Formlet (Comp (pure (Comp (pure <$> text s))))
```

```
                                {  
                                Html ()  
                                }  
                                {  
                                Html (Eval ())  
                                }  
                                {  
                                Compose Html Eval ()  
                                }  
                                {  
                                NameGen (Compose Html Eval ())  
                                }  
                                {  
                                Compose NameGen (Compose Html Eval) ()  
                                }
```

Formlets: Input Fields

- Combine effects in all three Applicatives!

```
input :: Formlet String
input = Formlet (Comp (
  (\name -> Comp ((pure (field name))
    <*>
    inputField name)
  )
  <$> nextName
))
```

- Key: **NameGen** **Html** **Eval**

Running it...

- Run the person Formlet...

```
*Formlet> let (output, fun) = runFormlet person
```

- Print the HTML

```
*Formlet> putStrLn output
```

```
Name: <input type="text" name="input_1"><br>
```

```
Age: <input type="text" name="input_2"><br>
```

```
Gender: <input type="text" name="input_3">
```

- Evaluate on corresponding inputs

```
*Formlet> runEval fun [("input_1", "John Hughes"),  
  ("input_2", "54"), ("input_3", "Male")]
```

```
Person "John Hughes" 54 Male
```


Conclusions

- Applicative functors are...
 - Less *powerful* than monads—less expressive
 - More *general* than monads—more instances
- More *composable* than monads
 - Prod and Compose
 - No need for “Applicative transformers”
- Enjoy a simple interface—a “sweet spot” in common interfaces
- Have lots of applications